



# INSTRUCTION MANUAL

**SAGE** VER.

# BROCK CROCODILE

DIGICROC STUDIOS



# STORY

A hand-drawn illustration in a sketchy, ink-like style. On the right side, there is a large, detailed drawing of a crocodile's head, shown in profile facing left. The crocodile has a large, rounded snout, a visible eye, and a small ear. Its mouth is slightly open, showing a tongue. On the left side, there is a drawing of a clenched fist, with fingers curled and the thumb pressing against them. The background is a textured, light brown color with some faint, circular patterns.

Stop the Wicked Wize!

On Crocodillian Island, a mysterious villain known as Wize is causing chaos! Snatching up priceless artifacts, this most sinister of masterminds is unleashing a horde of criminals to get what he wants.

Only the archaeologist Brock, stands in his way! With his trusty whip and fruit gun, he'll send the bad guys packing!



# GAMEPLAY

Score Counter.  
Shows your current score  
for the level.

Timer.  
Shows how much time  
has passed in current run.

Gems Counter.  
Shows how many gems  
you've collected in current  
run.

Life Counter.  
Shows how many lives  
Brock has remaining.

On Hand Item.  
Active Item  
you can use.

Backpack Item.  
Stored Item.



Hit Points.  
Represents Brock's Health.



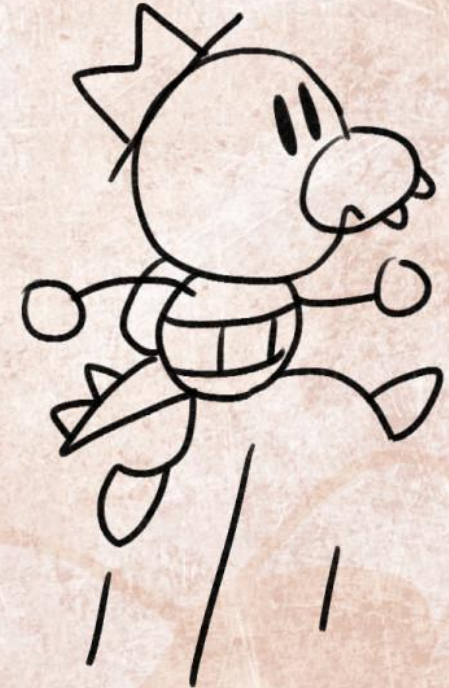
# GAMEPLAY

Note: At the moment, we recommend using either a keyboard or Xbox One Controller.

To move Brock,  
press the (<- and -> keys / Left Joystick)  
either left or right.



To make Brock Jump,  
press the (Z key / A Button).



You can make Brock jump  
even higher if you hold the  
(Z key / A button).

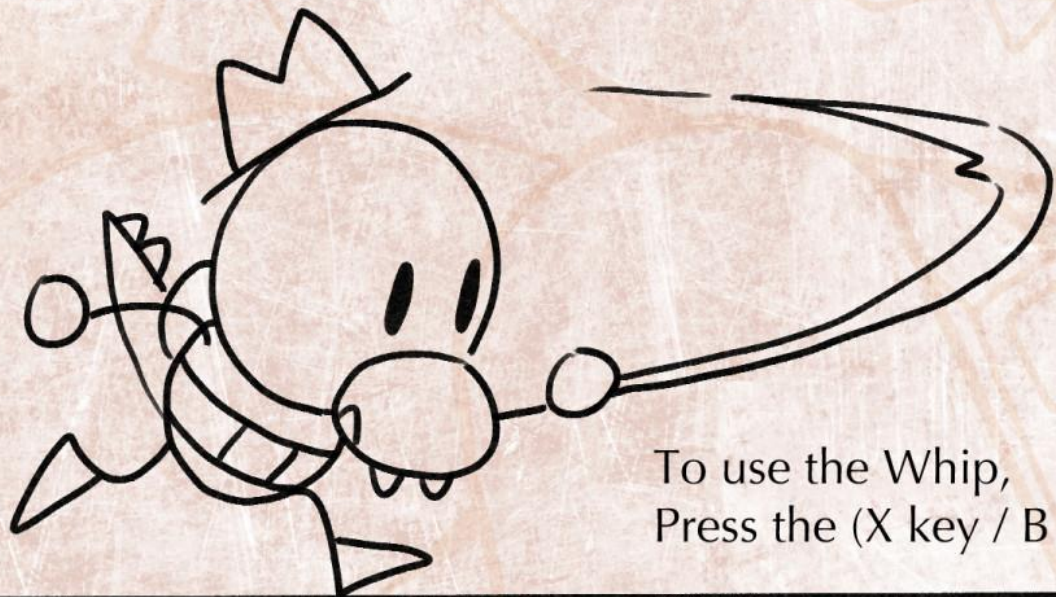
Note: We apologise but D-Pad support isn't available yet but will be in the future!



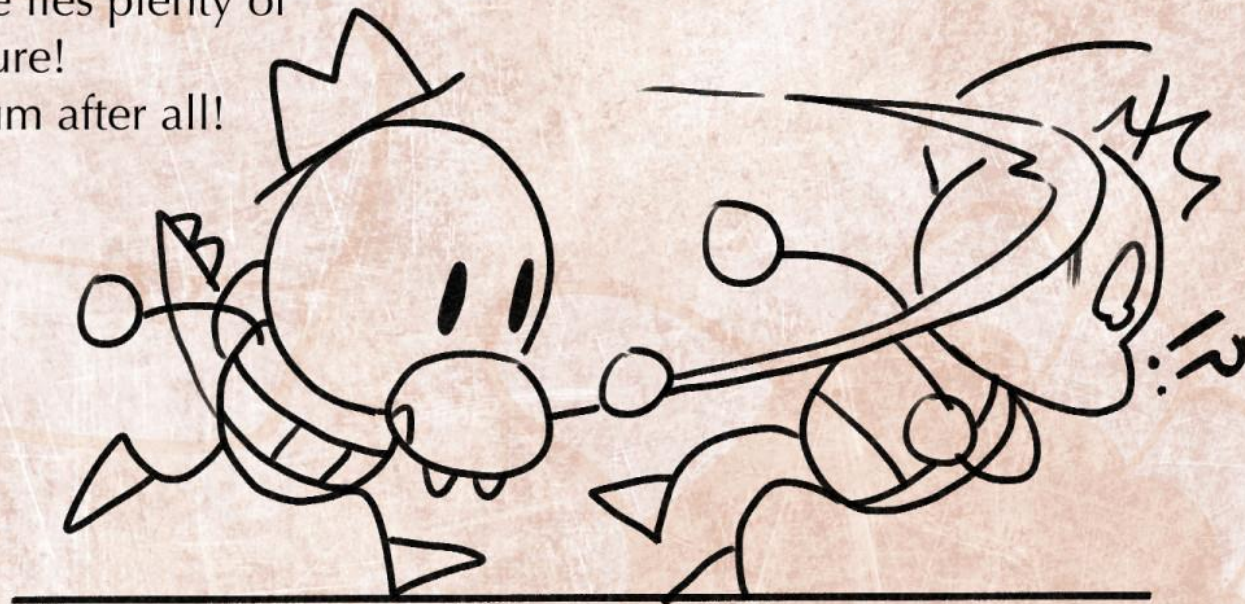
# GAMEPLAY

Using his trusty whip to swing across chasms, explore dangerous ruins, take down some troublesome turtles and restore harmony to the lands! But remember your day job! Through out each level there lies plenty of secret caverns and trap doors that lead to unknown treasure! Seek them out and find them all! They belong in a museum after all!

You can use the whip to defeat your enemies.



To use the Whip,  
Press the (X key / B Button)





# GAMEPLAY

Brock's whip is his most important weapon and tool!  
With it he can traverse over dangerous chasms with ease!

At the peak height use your whip!

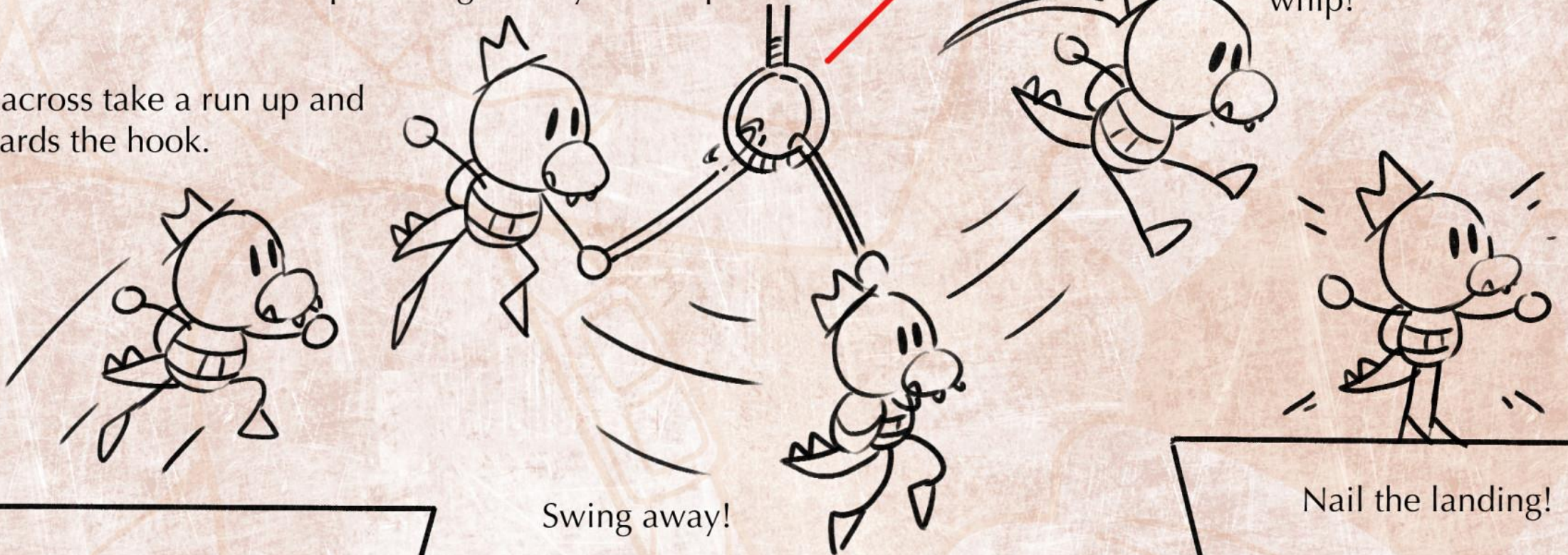
To swing across take a run up and  
jump towards the hook.

Keep an eye out for hooks throughout the  
levels, these will be the key to swinging  
your way to success!

At the peak of your  
swing detach your  
whip!

Swing away!

Nail the landing!





# GAMEPLAY

A whip is **not** all that Brock carries, he also has a fruit gun!  
At his disposal he has a wide variety of fruitastic ammunition  
(provided he can pay for them that is).

To use his trusty fruit gun,  
press the (C Key / X button).



Though without ammo you'll  
shoot nothing but air.



You can buy ammunition in the shops found  
in hubs. Below are some of the types of  
ammo available.



Cherries - A rapid fire type of  
ammo that will chip away at foes.



Bubblegum - Ammo that really pops!  
Leaving quite an impact.



Pineapple Bomb - So explosive, you'd  
really question putting it on your  
pizza!

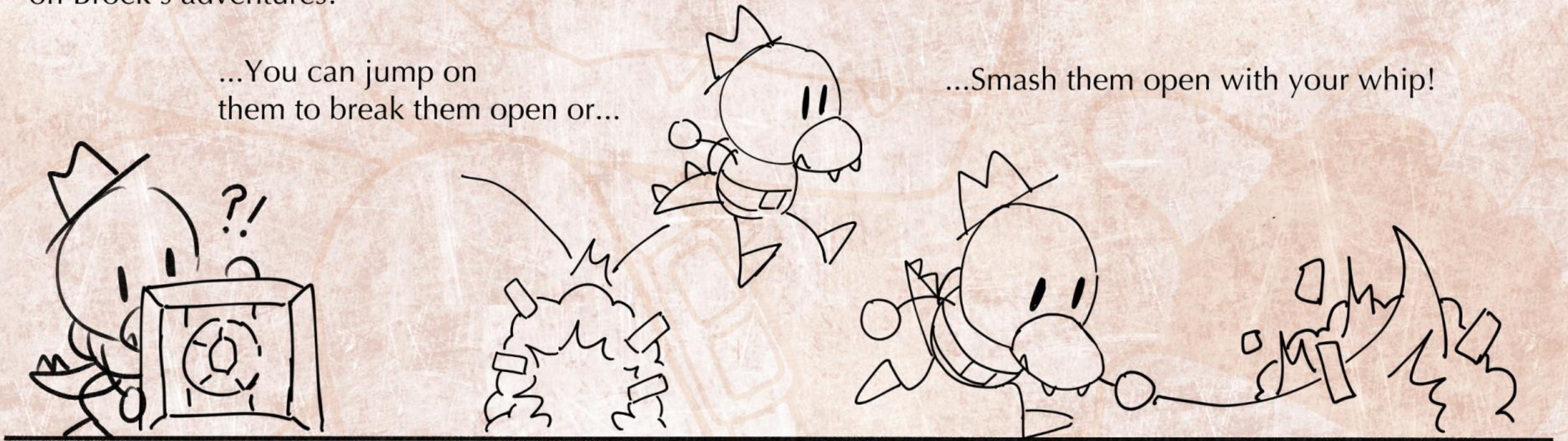


# GAMEPLAY

In the field, Brock will come across scattered crates.  
Inside these are items that will surely help  
on Brock's adventures!

...You can jump on  
them to break them open or...

...Smash them open with your whip!





# GAMEPLAY

Here are several of the items you may come across!



Shield - Brock can take one hit without damage.



Doll - Instant revive when Brock's health reaches zero.



1-UP - Gives Brock an additional life.



Fried Prawns - Restores 2 hit points.



Health Drink - Temporarily gives 5 additional HP.



Pizza - Restores all health.



Invincibility Shield  
Engulfs BRock in flames and grants him invulnerability.



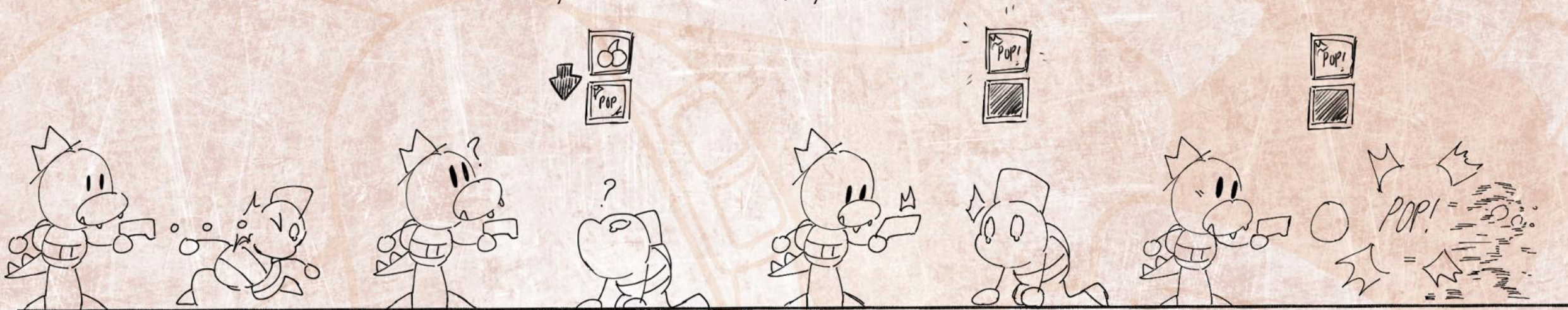
# GAMEPLAY

In the field Brock will always carry two items, one as an active item he can use in the moment, and one stored item.

An active item is always available on hand to use, be it ammo or a special item.

To switch to your storage item, simply aim down with the (Down Arrow Key / Down on Left Joystick).

Be warned however, once you do this, your previously equipped active item will be discarded, so choose wisely.



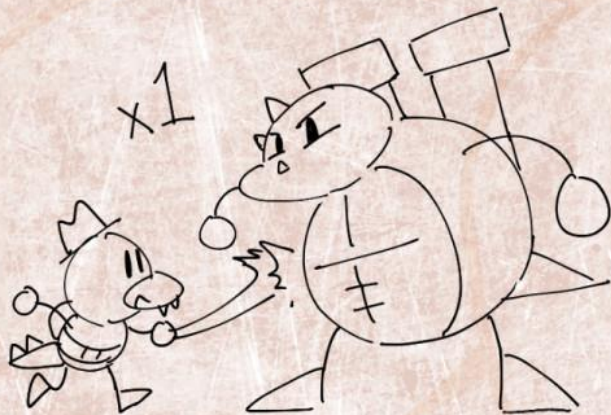


# BOSS FIGHTS.

While Brock can take on many a foe, he'll sometimes have a bit of trouble when a big fish jumps into the fray.

However if you hit them in their weak spot...

Brock can take on bosses with all the same equipment he uses on his adventure, but bosses will have much higher health than the usual bunch.



If you treat them like normal enemies, you might not make it out in one piece.

You'll be victorious in no time!



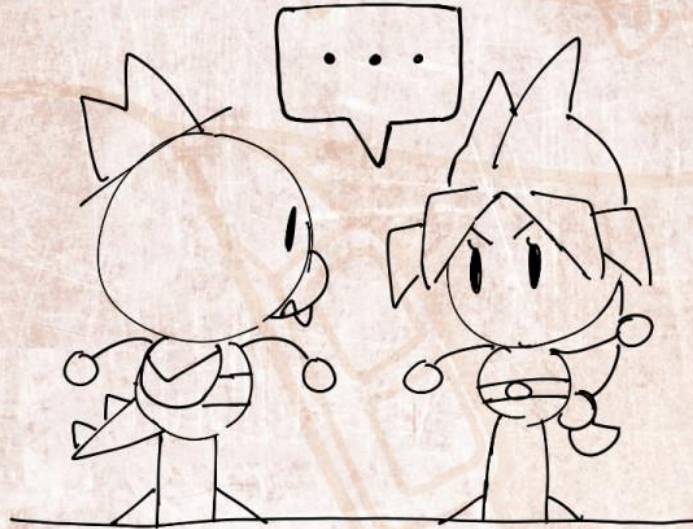


# TOWN

Sometimes an adventurer needs a place to return to. In Brock's case that's his home town Crocoh Lake! Here you can find many of Brock's friends and family as well as places to shop till your wallet drops.



When you see a speech bubble floating above, it means you can have a nice chat with the locals.



If you see three arrows in a row, it means you can enter a building! What awaits inside? Enter to find out!





# CREDITS

Javed Miah - Director

Steve Lakawicz - Music

Luke Habib - Writing

Miles Arquio - Art /Animation

Mark Boyde-Shaw - Programming

Molly Heady-Carroll - Art /Animation

Matthew Weekes - Art /Animation



# SOCIAL MEDIA

Website - <http://brockcrocodile.com/>

Email - [contact@brockcrocodile.com](mailto:contact@brockcrocodile.com)

Twitter - @BrockCrocodile

FB - <https://www.facebook.com/BrockCrocodile/>

Youtube - Brock Crocodile



